

TEHNIYAT SHAIKH

3D Animator and 2D animator

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Software

Autodesk Maya 2019
Adobe After Effects CC
Adobe Photoshop CC
Adobe Illustrator CC
Adobe Premiere Pro CC
Adobe Animate CC
Toon Boom Harmony 17
Toon Boom Storyboard Pro
Autodesk 3Ds Max
Pixologic ZBrush
Blender

Skills

3D Animation
3D Modeling
Maquette Sculpting
Character Design
Storyboarding
2D Animation
2D Puppet Animation
Video Editing
Sound Design
Graphic Design

Achievements

'Cosmocean' Screening
London Experimental Film Fest
14th Athens ANIM FEST
SCAD Atlantamation
'Palindrome' Screening
SCAD Atlantamation
SCAD Honors scholarship

Experience

ANIMATOR/INSTRUCTOR – Color Wheel After School Art Studio

Jan 2020 – Current

- Created animated titles and logo animations for commercial videos using After Effects
- Edited 50+ tutorial videos and designed motion graphics and for virtual classes
- Taught innovative art to artists from kindergarten to middle school

2D ANIMATOR - Georgia Pacific

Oct – Dec 2019

- Responsible for character development, storyboards and animation for a corporate training video using Adobe Illustrator, Photoshop and After Effects

2D ANIMATOR – S4 Lights

Aug – Nov 2019

- Worked with a team of animators and created high quality motion graphics
- Edited animatics, storyboards and illustrations for eight song light show on an 80-foot Christmas tree using Adobe After Effects and Illustrator

STORYBOOTH INTERN - StoryCorps Atlanta

Jan – Jun 2019

- Edited and animated an animatic for the same video using Toon Boom Harmony
- Customer Service roles, asset management and scheduling interview appointments

SHIFT LEAD – SCAD Equipment Cage

2017 - 2018

EQUIPMENT CHECKOUT SPECIALIST - SCAD Equipment Cage

2016 - 2017

- Customer service, Asset management, Training new student employees

ANIMATION TEACHING ASSISTANT

Jun – Aug 2017

Savannah College of Art and Design (Senior projects I & II)

- Assisted in mentoring students with their short films and in critique sessions and technical queries with Maya and Adobe creative suite

Collaborative Projects

LEAD 2D ANIMATOR – “Lorikeet” (Live action Sci-Fi Short)

Nov – Dec 2020

- Worked with the director and the editor to create an animated intro involving concept, storyboards, illustration, animation and composition using Adobe Photoshop and After Effects

DIRECTOR/LEAD 3D ANIMATOR – “Until Next Bite” (3D Animated Short)

May'17 – Nov 2019

- Led a team of 18 students and artists on a 3D short.
- Managed all aspects of the pipeline with a focus on art direction, concept, storyboarding, animation and editing. Used Autodesk Maya, Arnold Renderer and Adobe Creative Suite

CO-DIRECTOR, 3D ANIMATOR – “Bedtime Rumble” (3D VR Short)

Mar – May 2017

- Led a team of 7 students to create a 3D VR animated film with core focus on storyboards, animatic, 3D Character and props animation and credit sequence

2D CHARACTER ANIMATOR – “Palindrome” (2D Animated Short)

Jul – Sep 2016

- Created animated title and credits sequence using Adobe Illustrator and After Effects
- Also created character designs and character animations using Toon Boom Harmony

Volunteer

ASIFA South International Animation Society

2017 - Current

STORYBOARD ARTIST, ANIMATOR

Oct 2018

24 Hour GENERATE challenge ft. Primal Screen

- Created concept, character designs, 2D Puppet Animation using Toon Boom and Storyboards for a commercial ad in After Effects

3D ANIMATOR - 24 Hour GENERATE challenge ft. The Third Floor Studios

Oct 2017

- Animated cameras, props and characters for to create 3D previz using Maya

MOTION GRAPHICS ANIMATOR

2016 – 2018

Annual Atlanta Animation Festival (Atlantamation)

- Animated the show starter title sequence for the Annual Festival at SCAD

Education

MASTER OF FINE ARTS IN ANIMATION

2016 - 2019

Savannah College of Art and Design, Atlanta

BACHELOR OF SCIENCE IN MULTIMEDIA AND ANIMATION

2011 - 2014

PAI College of Visual Effects Design and Art, India